

Name:

Date:

## KS2 Quiz

Unit title: BBC micro:bit

**1 What is a micro:bit?**

- A** A type of computer mouse.
- B** A speaker.
- C** A physical programming device.
- D** A storage device.

**2 Which of these is needed to connect and pair the micro:bit with your device?**

- A** A printer cable.
- B** A USB cable or Bluetooth connection.
- C** A battery pack only.
- D** An internet password.

**3 Which statement describes how the on start and forever blocks work?**

- A** On start runs once at the beginning and forever repeats again and again.
- B** On start repeats actions forever and forever runs only once.
- C** Both on start and forever only run when you press button A.
- D** On start only works with sensors and forever only shows text.

**4 Which block would you use if you wanted the micro:bit to keep checking a sensor all the time?**

- A** On start.
- B** Show string.
- C** Forever.
- D** Pause.

**5 What does the if, then, else block do in a program?**

- A** It repeats the same action over and over.
- B** It checks a condition and runs different code depending on whether it is true or false.
- C** It stores a number that can change.
- D** It makes the program start automatically.

**6 What is a variable used for in a program?**

- A** To display a message on the LED screen.
- B** To store information that can change while the program runs.
- C** To make the micro:bit light up different colours.
- D** To connect the micro:bit to other devices.

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**7 Look at this code. What happens when the micro:bit is shaken?**

- A** It shows a smiley face.
- B** It counts up to 10.
- C** It turns off the LEDs.
- D** It counts down from 3 to 1 on the display.

**8 Look at this code. What will the micro:bit do if the temperature is 8 °C?**

- A** It will show the message 'Just right'.
- B** It will show the message 'Too cold!'.
- C** It will not show any message.
- D** It will ask you to press a button.

**9 When you test your program on the micro:bit, you are...**

- A** ...planning how your project will look.
- B** ...creating a new version of the program.
- C** ...evaluating whether your program works as you wanted.
- D** ...erasing all your code.

**10 How can you debug and test a program on the micro:bit? What would you check and what might you change if it does not work?**