

Name:

Date:

KS1 Quiz

Unit title: Programming 2: Bee-Bots

1 What does this button make the Bee-Bot do?

A Move forwards.

B Move backwards.

C Turn right.

2 What is a command?

A A device used to control a mouse.

B One instruction that tells a computer or robot what to do.

C A set of instructions.

3 Where will the Bee-Bot go if it follows the instructions?

A The pond.

B The tree.

C The umbrella.

4 Which command is wrong if the Bee-Bot needs to go to the tree?

A Command A.

B Command B.

C Command C.

5 Draw the commands needed to get the Bee-Bot to the house from the starting position.