No	me: Date:	KS2 Quiz					
Unit title: Wearable technology							
1	What key event led to the development of digital technology?	2	Wearable technology items that	y means wearable			
Α	The Computer Revolution.	Α	have a mind of their own.				
В	The Big Bang.	В	assist with everyday life.				
С	The Digital Revolution.	С	have an on/off switch.				
D	The Industrial Revolution.	D	can tell the time.				
3	What is a list of design criteria?						
Α	A list of materials used for building the design.						
В	A brochure of shops that stock smart wearables.						
С	A list of points that outline a product's intended purpose.						
D	A range of people that the product will meet the needs of.						
4	Why is it important to write design criteria?						
Α	To make a beautiful, high quality product.						
В	To ensure the product meets the design brief.						
С	To avoid making mistakes when using tools and equipments.						
D	To stick to one design idea only.						
5	A product analysis						
Α	to discuss a product's strengths and weaknesses.						
В	explain why the product is not very good.						
С	write a detailed description of the product's appearance.						
D	copy parts of an existing design onto your own ideas.						
6	6 What is a loop in programming?						
_							
A	Code that reports compathing again and again until stanced						
В	Code that repeats something again and again until stopped.						
С	Code that draws a circle pattern.						

Code that creates endless lists.

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Ur	Unit title: Wearable technology KS2 Quiz								
7	What product function could be created by using a loop?								
Α	A sensor to turn a light on or off.								
В	A string of letters across an LED panel.								
С	Clearing the LED panel.								
D	A flashing light when a button is pressed.								
8	Which of these should you add to a product concept drawing?	9	What does CAD stand	d for?					
Α	Annotations.	Α	Connected and design	n.					
В	Colour.	В	Computer-aided draw	ving.					
С	Key features.	С	Computer-aided design	gn.					
D	All of the above.	D	Company and design						
10	Explain the purpose of a point-of-sale display.								