

# Introduction

Kapow Primary offers full coverage of the KS1 and KS2 Art and design curriculum.

Our **Revised Art and design scheme** (September 2022 onwards) offers a holistic and sequenced teaching of the national curriculum, every unit works towards all of the end of key stage attainment targets.

This document also shows which Early Learning Goals and Development matters statements our Art and design units work towards.



# What are the benefits of the revised Art and design scheme?

Over 2022 we have been rolling out a revised Art and design scheme of work, as an alternative to our original scheme. The revised scheme includes updates to many existing lessons, along with brand new units across the core areas.

#### **Sequential lessons**

The revised Art and design scheme has units divided into four core areas, repeated in each year group. This provides teachers with greater clarity over knowledge and skills progression within the four areas. Teachers can feel confident that children are given opportunities to develop mastery by revisiting core subject knowledge and applying that knowledge practically in a range of contexts with growing complexity.

Drawing

Painting and mixed media

#### A broad and balanced art curriculum

The units within the revised scheme are designed so that children experience the fundamentals of art through broad and balanced units, including exploration of the work of a wide range of artists and makers. Units guide pupils in the skills required to explore, analyse and discuss art. They are encouraged to combine their knowledge of what constitutes 'art', specific artists and techniques with their own experiences to evaluate artworks and to inform their own creative practices.

Each unit works towards all of the National curriculum attainment targets. This allows pupils to develop their knowledge and skills around the formal elements in a holistic way.

#### **Sculpture and 3D**

**Craft and design** 

#### A variety of outcomes for units

The revised scheme encourages autonomy, with a greater emphasis on children developing their creativity through experimentation and individual responses. Units provide flexible options, enabling links to other topics and resulting in more creative outcomes.

#### Application of skills and knowledge

There is an emphasis on developing children's use of sketchbooks throughout the revised scheme to apply skills and knowledge. Lessons provide opportunities to engage with sketchbooks throughout the whole process of creating art, including practising techniques learned as well as developing and evaluating their ideas towards an outcome.

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# Early years outcomes in Kapow Primary's units

Early Years Foundation Stage (Reception) Kapow Primary's units	Early years outcomes: Prime Areas Development Matters 2021 statements Early Learning Goals	Early years outcomes: Specific Areas <b>Development Matters 2021 statements</b> <mark>Early Learning Goals</mark>	Characteristics of effective learning
Drawing: Marvellous marks	<ul> <li>Physical development</li> <li>-Develop small motor skills so that they can use a range of tools competently, safely and confidently.</li> <li>-Develop overall body-strength, balance, co-ordination and agility.</li> <li>-Develop the foundations of a handwriting style which is fast, accurate and efficient.</li> <li>-ELG: Fine Motor Skills&gt; Use a range of small tools, including scissors, paint brushes and cutlery.</li> <li>-ELG: Fine Motor Skills&gt; Begin to show accuracy and care when drawing.</li> </ul>	Expressive Arts and Design -Explore, use and refine a variety of artistic effects to express ideas and feelings. -ELG: Creating with materials> Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.	Playing and Exploring
Painting and mixed media: Paint my world	<ul> <li>Physical development</li> <li>Develop small motor skills so that they can use a range of tools competently, safely and confidently.</li> <li>-ELG: Fine Motor Skills&gt; Begin to show accuracy and care when drawing.</li> <li>-ELG: Use a range of small tools, including scissors, paint brushes and cutlery.</li> </ul>	<ul> <li>Expressive Arts and Design</li> <li>Explore, use and refine a variety of artistic effects to express ideas and feelings.</li> <li>Listen attentively, move to and talk about music, expressing their feelings and responses.</li> <li>Create collaboratively, sharing ideas, resources and skills.</li> <li>ELG: Creating with materials&gt; Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.</li> <li>ELG: Creating with materials&gt; Share their creations, explaining the process they have used.</li> </ul>	Playing and Exploring

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Sculpture and 3D: Creation station	<ul> <li>Physical development</li> <li>-Develop small motor skills so that they can use a range of tools competently, safely and confidently.</li> <li>-Develop overall body-strength, balance, co-ordination and agility.</li> <li>-Develop the foundations of a handwriting style which is fast, accurate and efficient.</li> <li>-ELG: Use a range of small tools, including scissors, paint brushes and cutlery.</li> <li>-ELG: Begin to show accuracy and care when drawing</li> </ul>	<ul> <li>Expressive Arts and Design</li> <li>Explore, use and refine a variety of artistic effects to express ideas and feelings.</li> <li>Return to and build on their previous learning, refining ideas and developing their ability to represent them.</li> <li>ELG: Creating with materials&gt; Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.</li> <li>ELG: Creating with Materials&gt; Share their creations, explaining the process they have used.</li> </ul>	Playing and Exploring	
<u>Craft and design: Let's</u> <u>get crafty</u>	<ul> <li>Physical development</li> <li>Develop small motor skills so that they can use a range of tools competently, safely and confidently.</li> <li>ELG: Use a range of small tools, including scissors, paint brushes and cutlery.</li> <li>ELG: Begin to show accuracy and care when drawing</li> </ul>	<ul> <li>Expressive Arts and Design <ul> <li>Explore, use and refine a variety of artistic effects to express ideas and feelings.</li> <li>Return to and build on their previous learning, refining ideas and developing their ability to represent them.</li> </ul> </li> <li>ELG: Creating with materials&gt; Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.</li> </ul>	<ul> <li>Playing and Exploring</li> <li>Active Learning</li> </ul>	

	Kapow Primary topics Key stage 1 - Year 1			
Key Stage 1 - National curriculum Art and design content Pupils should be taught:	Drawing	Painting and mixed media	Sculpture and 3D	Craft and design
	<u>Make your mark</u>	<u>Colour splash</u>	Paper play	Woven wonders
To use a range of materials creatively to design and make products	~	~	~	~
To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination	~	~	~	~
To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space	~	~	~	~
About the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work	~	~	~	~

	Kapow Primary topics Key stage 1 - Year 2			
<b>Key Stage 1 - National curriculum Art and design content</b> Pupils should be taught:	Drawing	Painting and mixed media	Sculpture and 3D	Craft and design
	<u>Tell a story</u>	Life in colour	<u>Clay houses</u>	<u>Map it out</u>
To use a range of materials creatively to design and make products	~	~	~	•
To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination		✓	✓	~
To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space	~	~	~	~
About the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work	~	•	~	•

	Kapow Primary topics Key stage 2 - Year 3			
Key Stage 2 - National curriculum Art and design content Pupils should be taught:	Drawing	Painting and mixed media	Sculpture and 3D	Craft and design
	Growing artists	<u>Prehistoric</u> painting	Abstract shape and space	<u>Ancient</u> Egyptian scrolls
To develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.	~	~	~	~
To create sketch books to record their observations and use them to review and revisit ideas	~	~	~	~
To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]	~	~	~	~
About great artists, architects and designers in history.	~	~	~	~

	Kapow Primary topics Key stage 2 - Year 4			
Key Stage 2 - National curriculum Art and design content Pupils should be taught:	Drawing	Painting and mixed media	Sculpture and 3D	Craft and design
	Power prints	Light and dark	Mega materials	Fabric of nature
To develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.	<b>v</b>	•	~	~
To create sketch books to record their observations and use them to review and revisit ideas		·	~	~
To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]	<ul> <li>✓</li> </ul>	· ·	~	~
About great artists, architects and designers in history.			~	~

	Kapow Primary topics Key stage 2 - Year 5			
Key Stage 2 - National curriculum Art and design content Pupils should be taught:	Drawing	Painting and mixed media	Sculpture and 3D	Craft and design
	<u>l need space</u>	<u>Portraits</u>	Interactive installation	<u>Architecture</u>
To develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.	<ul> <li>✓</li> </ul>	•	~	•
To create sketch books to record their observations and use them to review and revisit ideas		·	~	~
To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]		· ·	~	•
About great artists, architects and designers in history.	~	~	~	~

	Kapow Primary topics Key stage 2 - Year 6			
Key Stage 2 - National curriculum Art and design content Pupils should be taught:	Drawing	Painting and mixed media	Sculpture and 3D	Craft and design
	<u>Make my voice</u> <u>heard</u>	<u>Artist study</u>	<u>Making</u> memories	<u>Photo</u> opportunity
To develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.	~	~	~	~
To create sketch books to record their observations and use them to review and revisit ideas	~	~	~	v
To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]	•	~	~	~
About great artists, architects and designers in history.	~	~	~	~



This page show recent updates to this document.

Date	Update
17.08.22	EYFS (Reception) mapping added to accompany new units available.
18.01.23	Updated to reflect all units now published.